

[00] WHO AM I

I'm Karyll, a product designer in Denver. At Workday, I co-lead the design system work that lets agents assemble interfaces from approved parts. On my own, I designed and shipped Qento, an interactive fiction app for iOS. To me, both are the same problem: getting AI to make things people can trust.

[01] PROFESSIONAL EXPERIENCE

Workday

Product UX Designer 2021 – Present

Co-lead, design system for agents · Enterprise AI products & platform design systems

- Drove the cross-functional design for the **Workday + Sana** initiative. Defined its component library and interaction patterns, cutting build time for new surfaces ~25% and compressing time-to-launch from ~6 months to ~2.
- Led the design of a **reusable agent interaction pattern** for reviewing and approving AI-proposed changes before they reach the system of record, turning a loose brief into a three-surface pattern family on one shared shell. Now in stakeholder review to become the platform standard.
- Integrated generative AI into the Workday **Theming** experience, cutting manual steps ~80% and lifting weekly active usage ~20% for target users.
- Defined and ran the **documentation-and-validation standard** for a unified component library spanning Workday's Canvas design system and an agent-generated UI framework (~15 components and patterns), then audited the library against it, correcting **10 of 32 invalid layout-slot references** and surfacing taxonomy gaps as upstream proposals.
- Took component fixes from design decision to verified commit in the platform's **React and TypeScript** codebase, correcting design-token bugs and writing specs engineering could execute directly.

Qento

Founder, Designer & Builder 2026 – Present

AI-native interactive-fiction iOS app, designed and built solo · qento.io

- **Designed and shipped Qento end to end:** product, interaction design, a custom AI narrative engine, native iOS app, and backend. On the App Store in about a month, solo.
- Designed the AI as the material: a **compact notation** that holds full narrative state in a few hundred tokens so the model stays faithful across a ~45-beat story, a character-psychology engine readers feel in the prose, and cross-story memory that makes choices consequential.
- Built by directing AI through the entire stack: Swift/SwiftUI, Firebase and Cloud Functions, with a full test suite and telemetry-gated rollouts. **Live with an active first cohort of readers.**

Cisco

Lead Designer

2015 – 2021

Security & enterprise platforms

- As **one of two full-stack designers** on a 100-person global team, led usability and interface decisions for Cisco Defense Orchestrator.
- Contributed to a patent (US-20170054757A1) that reimaged the security-configuration view, letting admins read complex states at a glance and cutting review time up to ~50%.
- Drove adoption of a product identity system and UI guidelines across 10+ teams, improving visual coherence and reducing ad-hoc design requests ~75%.

Lore

Co-founder & Designer

2014 – 2020

Branding & digital product studio

- **Co-founded a studio** shipping brand and product work for clients across AI, healthcare, agriculture, and neuroscience, leading remote, cross-disciplinary teams from discovery and user research through iterative prototyping, with a reusable component library in every deliverable.

MIT

Design Intern

2015 – 2016

Crowdsourced neuroscience platform

- Designed UI/UX for a platform that **maps the brain through crowdsourced 3D puzzle-solving**, working directly with neuroscientists and developers; a major redesign guided by behavioral data was adopted by hundreds of thousands of users.

[02] HOW I WORK

/ DESIGN	Product & interaction design, design systems and component governance, and end-to-end UX across enterprise SaaS and consumer. Brand and identity when the product needs a voice.
/ BUILD	Ships real products by directing AI through the full stack: native iOS, front-end, auth, real-time data, App Store distribution. The prototype is the spec, and nothing ships unverified.
/ AI	Designs AI-native products where the model is a core material, not a feature: agent interaction patterns, trust-calibration UX, generative features in production, prompt and system architecture.
/ LEAD	Drives alignment across engineering, product, and stakeholders; runs design sprints, workshops, and the feedback cycles that make a shared vision stick.

[03] EDUCATION

BFA, Graphic Design

Massachusetts College of Art & Design

2012 – 2016